

Atmospheric Sciences 5200

Exercise 1: Parcel Model

1. (a) Code a saturation adjustment function (MATLAB) based on the algorithm described in the Parcel Model handout by modifying the template Matlab function `satadjust_dummy.m` (available from the class web page).

Input: θ^* , q_v^* , q_c^* , p^{n+1} (before adjustment; but after all other processes).

Output: θ^{n+1} , q_v^{n+1} , q_c^{n+1} (after adjustment).

- (b) Use your saturation adjustment code in the parcel model code `parcel.m` to calculate **and plot** $T(p)$ and $\theta(p)$ on one plot, and $q_v(p)$, $q_c(p)$, and $q_w = q_v + q_c$ on a second plot, as a parcel ascends adiabatically from $p = 1000$ mb, where it is saturated at $T = 20^\circ\text{C}$, to $p = 250$ mb. Print your code and plots. *Be sure to label the axes and curves on your plots.*

The adiabatic ascent can be separated into two processes for computational purposes: (i) Dry adiabatic expansion from p^n to p^{n+1} , followed by (ii) isobaric saturation adjustment. Assume that all condensed water remains in the parcel (reversible).

For the saturation adjustment to be accurate, $\theta^{n+1} - \theta^*$ must be small because of the linear approximation to $q_s(T^{n+1}, p^{n+1})$. Keeping $\theta^{n+1} - \theta^* \leq 1$ K is sufficient for this. Using $\Delta p = p^{n+1} - p^n = -10$ mb should satisfy this criterion.

You can determine what Δp is sufficient yourself by using your skew- T log p diagram to compare your calculated $T(p)$ with $T(p)$ along the appropriate saturation adiabat. Some values from this saturation adiabat:

p (mb)	T ($^\circ\text{C}$)
1000	20
750	9
500	-9
250	-48

- (c) Same as (b) except:

(1) Allow precipitation to form by converting cloud water, q_c , to rain water, which is assumed to fall out of the parcel immediately (irreversible). Use this very simple formulation of the conversion rate:

$$-\frac{dq_c}{dp} = -Cq_c,$$

for $dp/dt < 0$ only, with $C = 2 \times 10^{-2} \text{ mb}^{-1}$.

- (2) After the parcel has reached 250 mb, it descends to 1000 mb.